



AGENDA

Danville City Commission

Regular Meeting

Monday, May 8th, 2023 | 5:30 p.m.

Live Stream: <https://www.youtube.com/CityofDanvilleKentucky>

Call to Order.....Mayor Atkins
Prayer.....Commission
Pledge of Allegiance.....Commission
Approval of the Agenda.....Commission

HEAR THE PUBLIC – AGENDA ITEMS ONLY

GENERAL

1. Promotion Recognition -Sgt. Adam Wilson.....Tony Gray & Glenn Doan
2. FY 21 Audit Presentation.....Andy DeMoss
3. KLC Strategic Plan Presentation.....Sarah Stoll
4. Human Society Presentation.....Kari Kuh
5. Proclamation – National Police Week.....action needed.....Commission
6. Proclamation – Childcare Provider Appreciation Day.....action needed.....Commission
7. Banner Request – GABBF.....action needed.....Commission
8. Approval of the Minutes of the Previous Meetings.....action needed.....Commission

ADMINISTRATION

9. Resolution #2023-05-08-01 – Boyle Co. Bus Use Agreement.....action needed.....Ashley Raider
10. City Manager Report.....Earl Coffey

HEAR THE PUBLIC

COMMISSIONER COMMENTS

FINANCIAL

11. Payment of the Bills.....action needed.....Commission
12. Occupational License Update.....Leigh Compton
13. Resolution #2023-05-08-02 – Audit Services RFP Award.....action needed.....Leigh Compton

UTILITIES

14. Resolution #2023-05-08-03 – HDR Contract Amendment #6.....action needed.....Marshall Carrier
15. Resolution #2023-05-08-04 – CDGB Grant Application.....action needed.....Marshall Carrier
16. Resolution #2023-05-08-05 – Invoice Cloud.....action needed.....Marshall Carrier

PUBLIC SERVICES

17. Resolution #2023-05-08-06 – Sub-Basin F Design Fee.....action needed.....Josh Morgan
18. Resolution #2023-05-08-07 – Old CFS Demo Change Order #1.....action needed.....Josh Morgan
19. Resolution #2023-05-08-08 – Jennie Rogers Phase 1 Change Order #1.....action needed.....Josh Morgan
20. Resolution #2023-05-08-09 – Tennis Complex Change Order #1.....action needed.....Josh Morgan

PUBLIC SAFETY

LEGAL

EXECUTIVE SESSION: Litigation, Property Acquisition & Personnel, if needed

ADJOURN