



AGENDA

Danville City Commission

Regular Meeting

Monday, November 14th, 2022 | 5:30 p.m.

Live Stream: <https://www.youtube.com/CityofDanvilleKentucky>

Call to Order.....Mayor Perros
Prayer.....Commission
Pledge of Allegiance.....Commission
Approval of the Agenda.....Commission

HEAR THE PUBLIC – AGENDA ITEMS ONLY

GENERAL

1. Retirement Recognition – Sally Bustle.....Tony Gray
2. VIP Recognition – Jack Hendricks.....Tony Gray
3. Approval of the Minutes of the Previous Meeting 10/24/22action needed.....Commission

ADMINISTRATION

4. Resolution #2022-11-14-01 – KLC Engagement Letter.....action needed.....Randy Boyd
5. Resolution #2022-11-14-02 – Hanna Resource Group Contract Proposal.....action needed.....Randy Boyd
6. Resolution #2022-11-14-03 – Cancellation of December Meetings.....action needed.....Ashley Raider
7. City Manager Report.....Earl Coffey

HEAR THE PUBLIC

COMMISSIONER COMMENTS

FINANCIAL

8. Payment of the Bills.....action needed.....Commission
9. Occupational License Update.....Leigh Compton
10. 1st Reading – Ordinance #2003 – Occupational Ordinance Amendment...action needed...Leigh Compton
11. 1st Reading – Ordinance #2004 – Transient Tax Ordinance.....action needed...Leigh Compton
12. Resolution #2022-11-14-04 – Emergency Fuel Purchase Request.....action needed.....Leigh Compton

UTILITIES

13. Water Payment Discussion.....Marshall Carrier
14. Resolution #2022-11-14-05 – Sludge Disposal Lebanon Water.....action needed...Marshall Carrier

PUBLIC SERVICES

15. Resolution #2022-11-14-06 – Public Works Garage Design Feeaction needed.....Josh Morgan

PUBLIC SAFETY

16. Salvation Army Toy Program Discussion.....Doug Simpson
17. Codes Enforcement Report.....Bridgette Lester
18. 1st Reading – Ordinance #2005 – Food Truck Ordinance.....action needed.....Bridgette Lester
19. Resolution #2002-11-14-07 – Demolition Bid Award 415 Duncan Hill.....action needed...Bridgette Lester
20. Resolution #2022-11-14-08 – Taser Surplus.....action needed.....Tony Gray

LEGAL

EXECUTIVE SESSION: Litigation, Property Acquisition & Personnel, if needed

ADJOURN